

Computing symmetry groups of polyhedra

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New Brunswick

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Joint work with Mathieu Dutour Sikirić, Dmitrii V. Pasechnik,
Thomas Rehn and Achill Schürmann

Outline

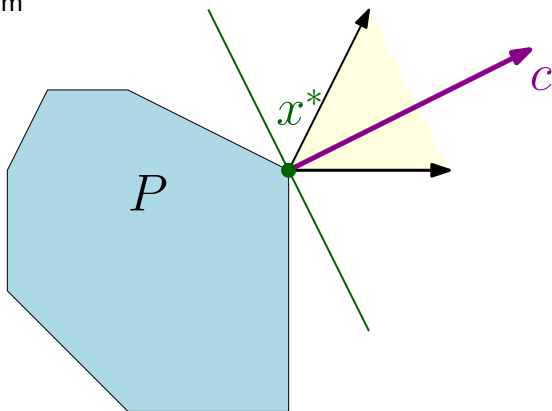
- 1 Polyhedra
- 2 Symmetry Groups
- 3 Computing Symmetry Groups

Linear Programs

Let $P = \{x \mid Ax \leq b\}$, $A \in \mathbb{R}^{m \times d}$, $b \in \mathbb{R}^m$ For $c \in \mathbb{R}^d$, the optimization problem

$$\begin{aligned} \max c^T x \\ x \in P \end{aligned}$$

is called a *Linear Program*



Convexity

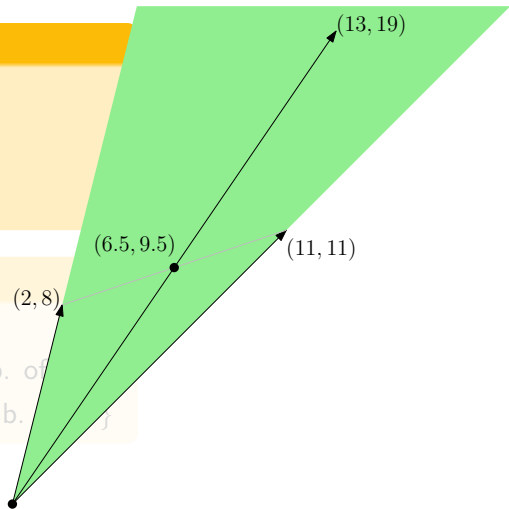
positive combination

$$y = \sum_i \lambda_i x_i$$

$$\lambda_i \geq 0$$

positive/convex hull

$\text{pos}(X) = \{ y \in \mathbb{R}^n \mid y \text{ pos. comb. of } X \}$
 $\text{conv}(X) = \{ y \in \mathbb{R}^n \mid y \text{ conv. comb. of } X \}$



Convexity

convex combination

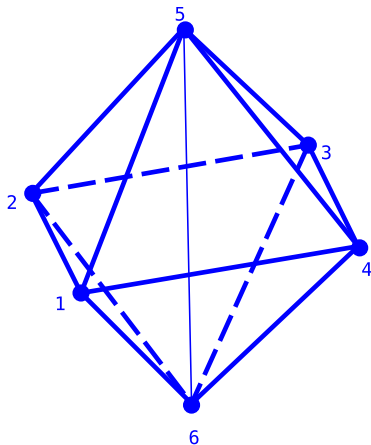
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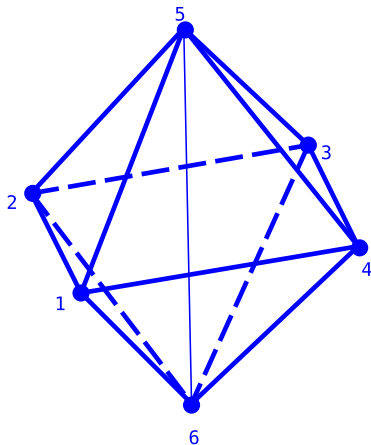
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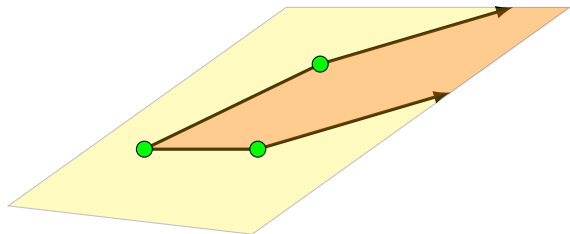


\mathcal{H} - and \mathcal{V} -representations

\mathcal{V} -representations

Polyhedron $\mathcal{V}(P) =$
 $\text{conv } X + \text{pos } Y$

Cone $\mathcal{V}(P) = \text{pos } Y$



\mathcal{H} -representations

Polyhedron $\mathcal{H}(P) =$
 $\{ Ax \geq b \}$

Cone $\mathcal{H}(P) =$
 $\{ A'x' \geq 0 \}$

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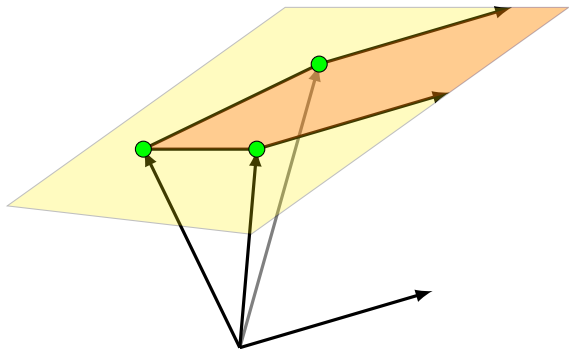
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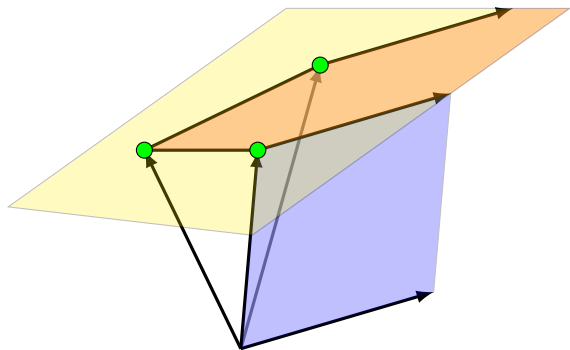
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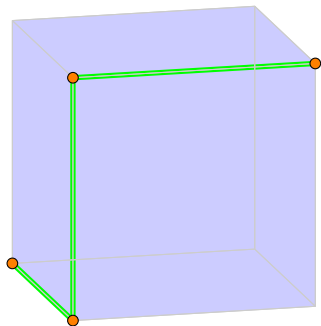
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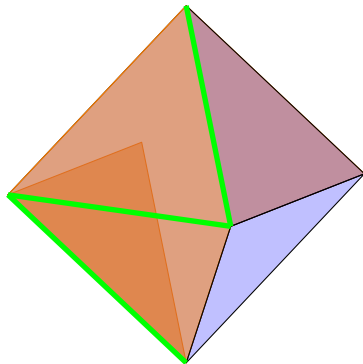
Faces of polyhedra



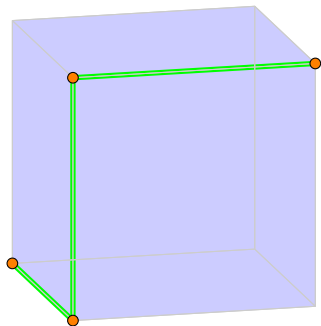
k-face intersection of P and supporting hyperplane, of dimension k .

k-skeleton All k -faces

face lattice lattice of faces, ordered by inclusion



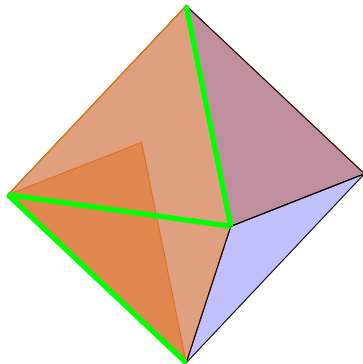
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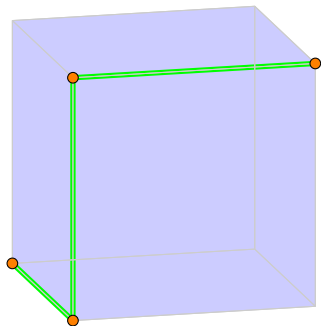
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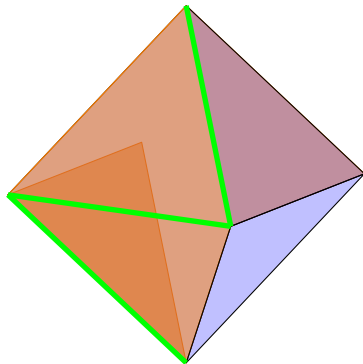
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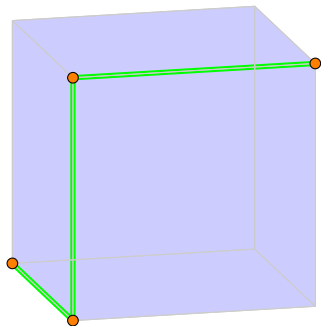
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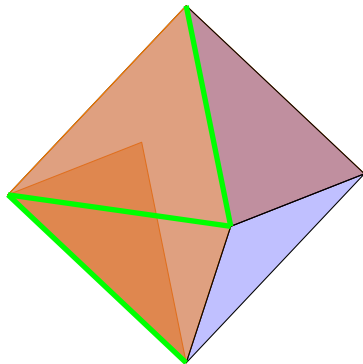
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- 2 Symmetry Groups**
- 3 Computing Symmetry Groups

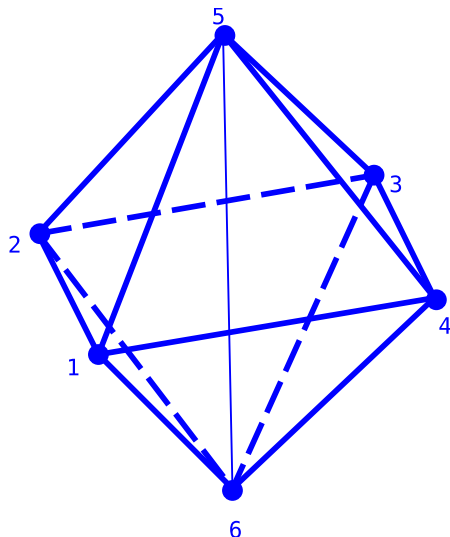
Permutation Groups

Symmetries as permutations $(5, 6)$,
 $(1, 2, 3, 4)$, $(1, 2)(3, 4)$,
 not $(4, 5)$

Composing symmetries $(1, 2, 3, 4) \circ$
 $(1, 2)(3, 4) =$
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Groups \circ is *associative*,
 permutations are
invertible, $()$ is *identity*,
 so we have a *group*

$\text{Sym}(k)$ all permutations of k
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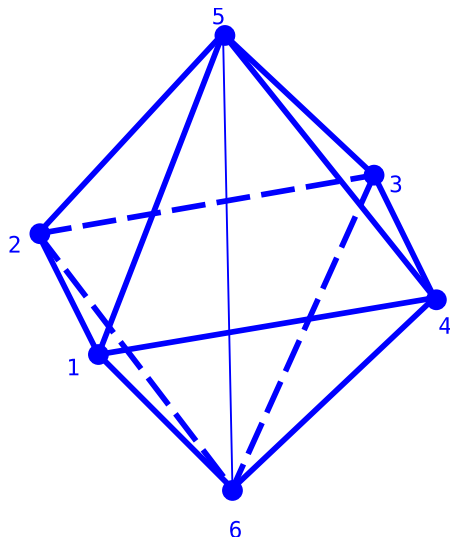
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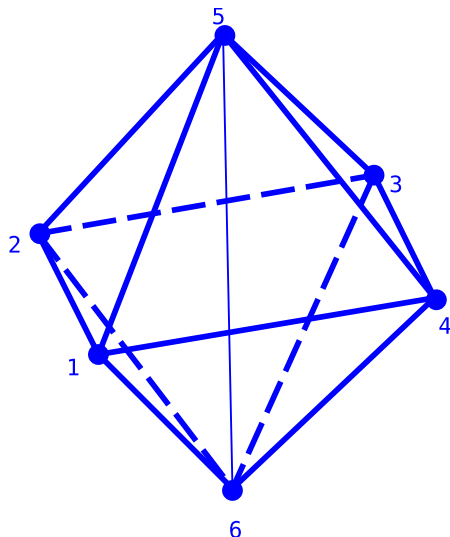
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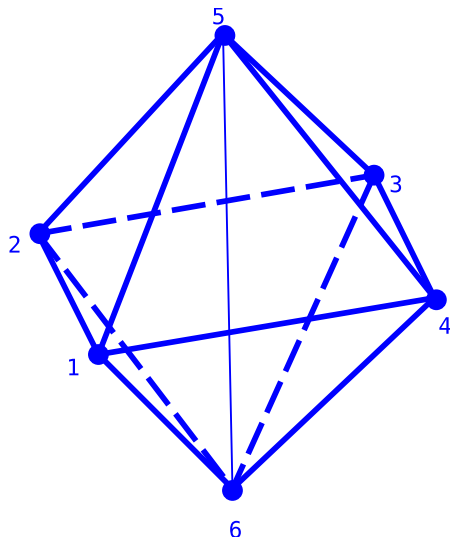
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Group Generators

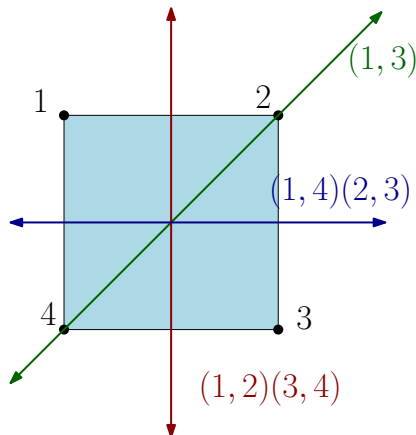
generated subgroup

$$\langle \gamma_1, \dots, \gamma_k \rangle = \prod_{\substack{g_j \in \{ \gamma_i, \gamma_i^{-1} \} \\ j \in \{ 1 \dots m \}}} g_j$$

generators

Γ generates group G if

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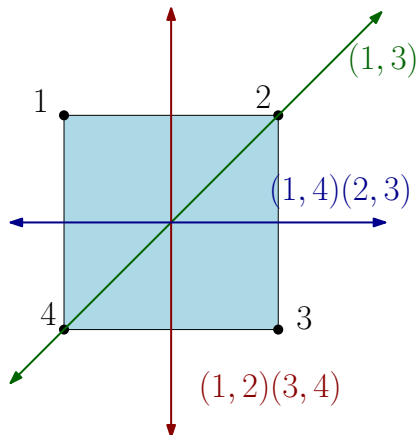
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Matrix Groups

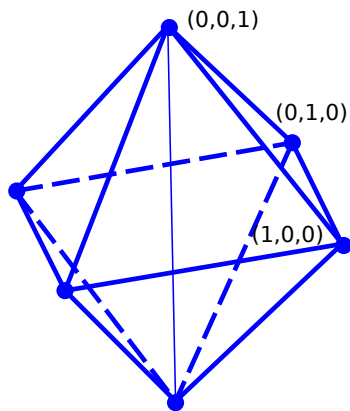
Symmetries as matrices

$$\begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & -1 \end{bmatrix}, \begin{bmatrix} 0 & -1 & 0 \\ 1 & 0 & 0 \\ 0 & 0 & 1 \end{bmatrix}, \begin{bmatrix} -1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

Composing symmetries

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$$GL_n(\mathbb{R}) = \{ \text{invertable } n \times n \text{ matrices} \}$$



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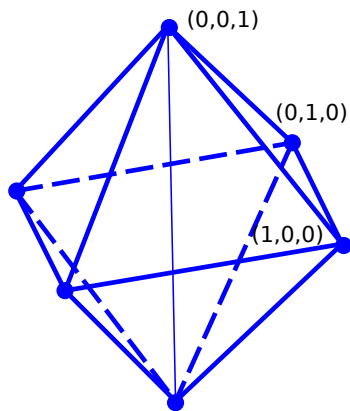
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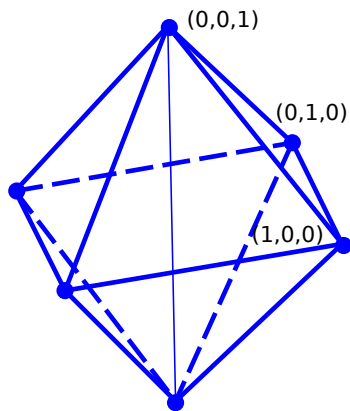
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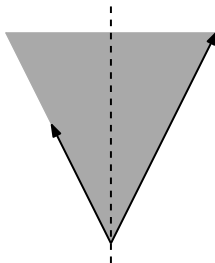
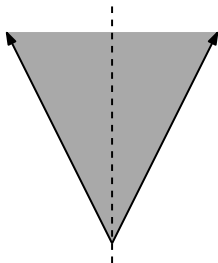
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Polyhedral Symmetries

$$\text{Lin}_v(P) \subset \text{Proj}(P) \subset \text{Comb}(P) \subset \text{Skel}_k(P)$$

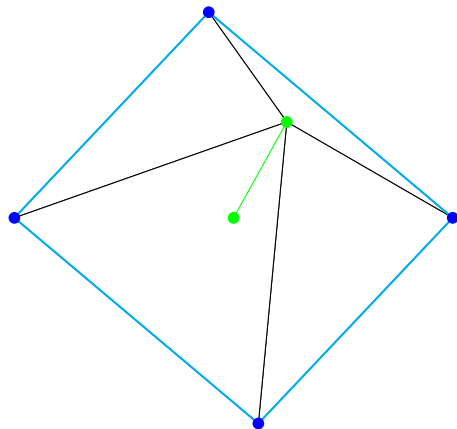
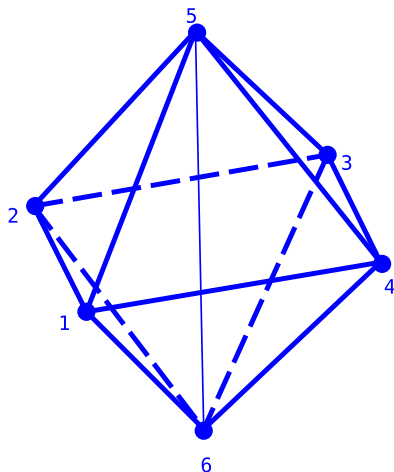
Type	Preserves
$\text{Skel}_k(P)$	k -skeleton
$\text{Comb}(P)$	Face Lattice
$\text{Proj}(P)$	Cone
$\text{Lin}_v(P)$	Generators v



Orbits and Fixed Sets

orbit $\text{Orbit}_G(x) =$
 $\{g(x) \mid \text{symmetry } g \in G\}$

fixed set $\text{Fix}_G(S) =$
 $\{x \in S \mid \text{Orbit}_G(x) = \{x\}\}$

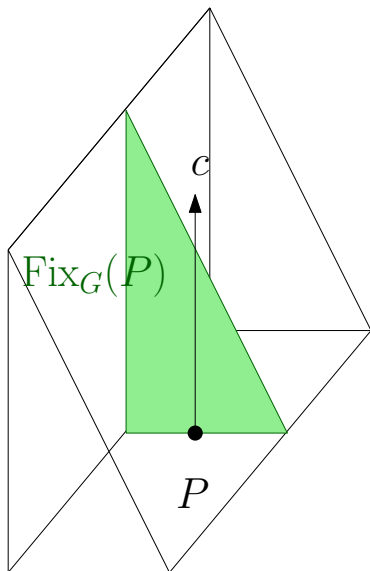


Symmetry in Linear Programming

- Let G be the group of symmetries of $P \cup \{c\}$

$$\max_{x \in P} c^T x = \max_{x \in \text{Fix}_G(P)} c^T x$$

- The fixed set can be computed efficiently given the generators of G (see e.g. Bödi, Herr, Joswig, 2013)

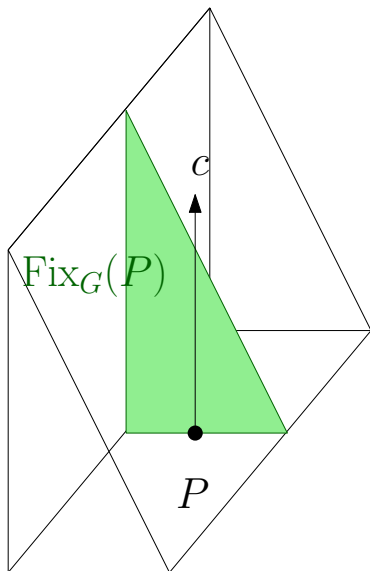


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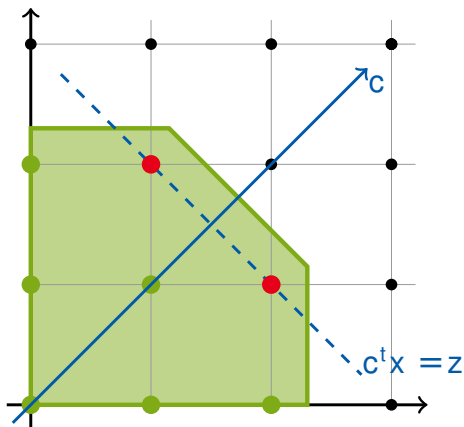
Integer Programming: Core Set Methods

c -layer

Hyperplane orthogonal to c
containing integer points.

For sufficiently small number of
orbits on the elementary vectors

- The number c -layers can be bounded by the dimension
- Each c layer can be tested by testing the closest point to $c\mathbb{R}$



Bödi, Herr, Joswig, 2013

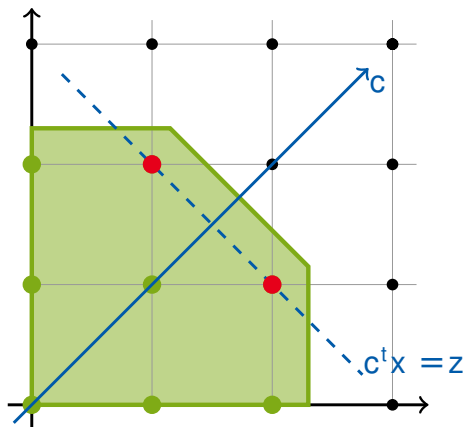
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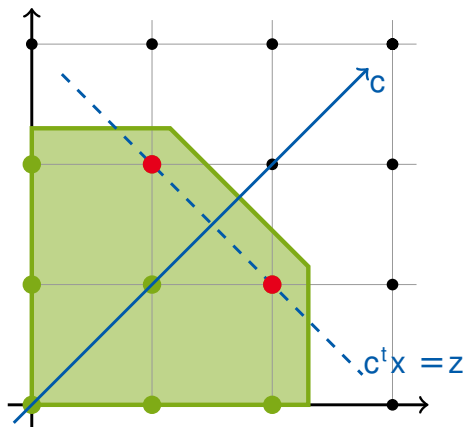
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Bödi, Herr, Joswig, 2013

Symmetric Problems

Combinatorial Optimization

- metric polytope 8 (dimension 28)
- 1 orbit of 336 facets
- 1550825600 vertices in 533 orbits

Lattice Packings

- Λ_9 (dimension 9)
- 49874 vertices in 3? orbits.

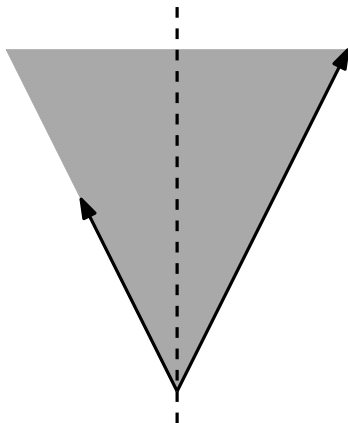
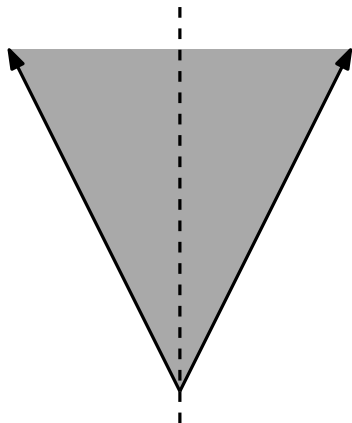
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Linear Symmetry Group

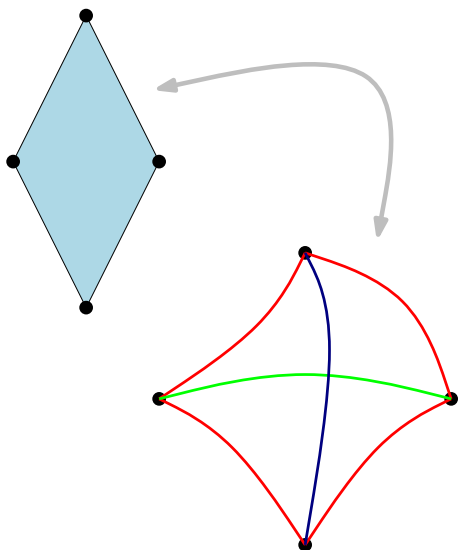
Let $C = \text{pos}(v_1, v_2, v_3, \dots, v_p)$

$$\text{Lin}_v(C) = \{ \sigma \in \text{Sym}(p) \mid \exists A \in \text{GL}_n(\mathbb{R}), Av_i = v_{\sigma(i)} \}$$



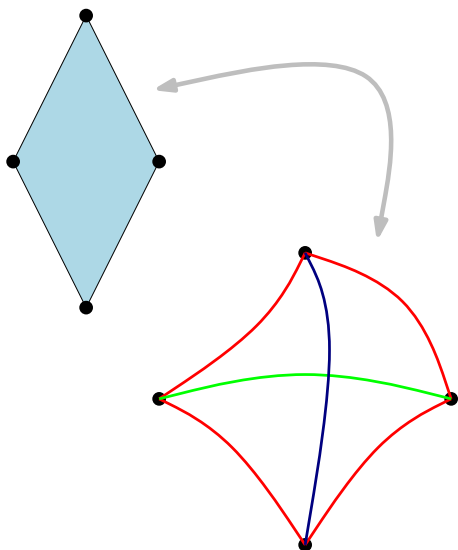
Edge Coloured Graphs

- Consider finding isometries (distance preserving transforms) of affine point sets.
- points become nodes in a graph
- Edges are coloured according to distance.
- Now we “just” need to find the automorphism group of an edge coloured graph.



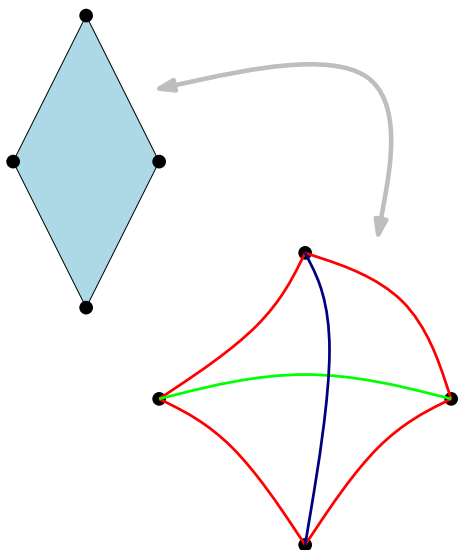
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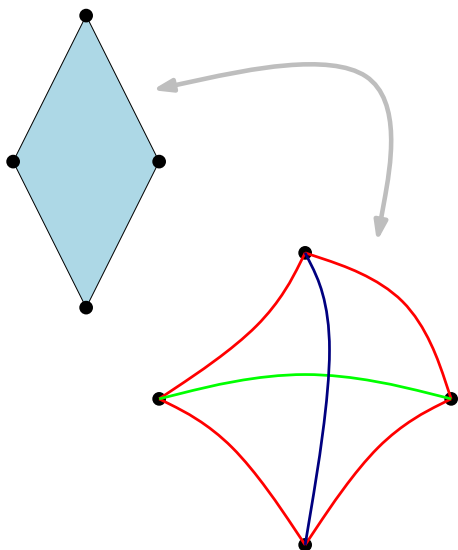
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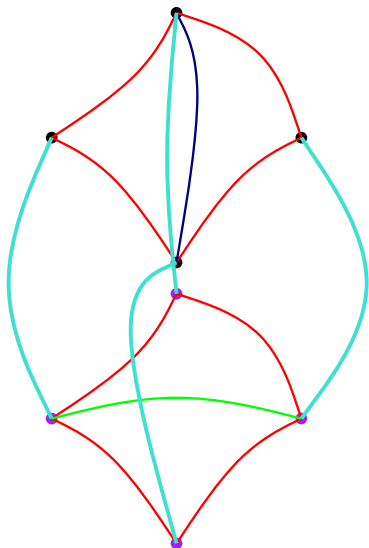
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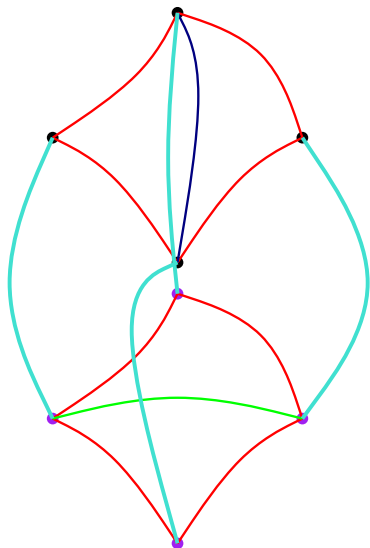
Finding Graph Automorphisms

- Finding automorphism (symmetries) of *vertex* coloured graphs is practical for moderate sized instances using partition backtracking software like *nauty*, *bliss*, and *permlib*
- To encode k edge colours, use $\lceil \log k \rceil$ copies of the graph, and edges in each layer as “bits”.



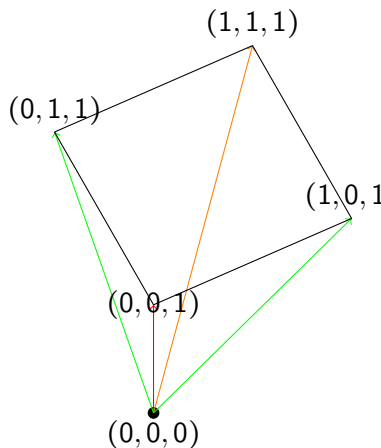
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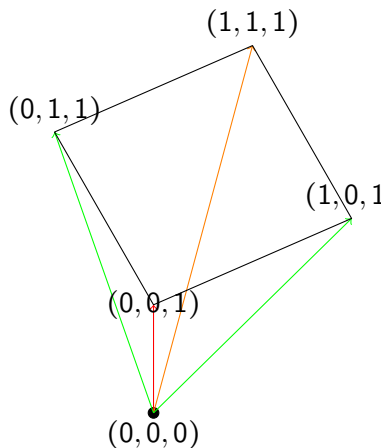
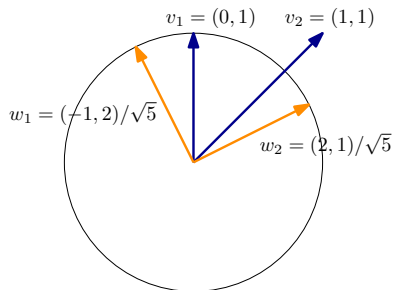
From affine to linear symmetries

- Our naive approach is insufficient, e.g. when dealing with non centrally symmetric (lifted) polytopes.
- We can do better by normalizing the input



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Finding linear symmetries

Proposition (BDS09)

Given generators v_i for cone P , $\text{Lin}_v(P)$ is the automorphism group of an edge coloured graph with colours $c_{ij} = v_i^T Q^{-1} v_j$ where $Q = \sum_{i=1}^n v_i v_i^t$.

$$Q^{-1} = R^T R$$

$$w_i = R v_i$$

$$v_i^T Q^{-1} v_j = \langle w_i, w_j \rangle$$

Finding linear symmetries

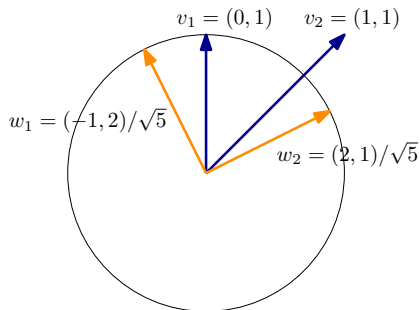
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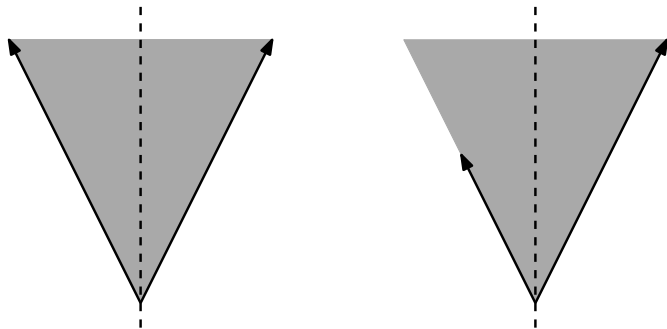


Projective Symmetries

Let $C = \text{pos}(v_1, v_2, v_3, \dots, v_p)$, $R_i = \mathbb{R}_{\geq 0}v_i$

$$\text{GL}(C) = \{ A \in \text{GL}_n(\mathbb{R}) \mid AC = C \}$$

$$\text{Proj}(C) = \{ \sigma \in \text{Sym}(p) \mid \exists A \in \text{GL}(C), AR_i = R_{\sigma(i)} \}$$

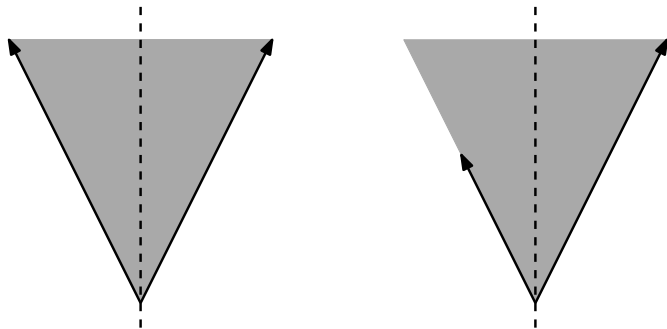


Projective Symmetries

Let $C = \text{pos}(v_1, v_2, v_3, \dots, v_p)$, $R_i = \mathbb{R}_{\geq 0}v_i$

$$\text{GL}(C) = \{ A \in \text{GL}_n(\mathbb{R}) \mid AC = C \}$$

$$\text{Proj}(C) = \{ \sigma \in \text{Sym}(p) \mid \exists A \in \text{GL}(C), AR_i = R_{\sigma(i)} \}$$

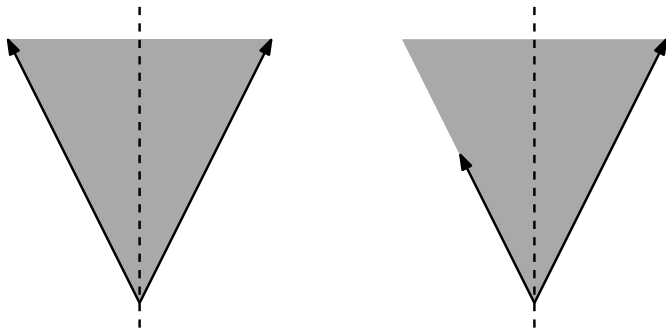


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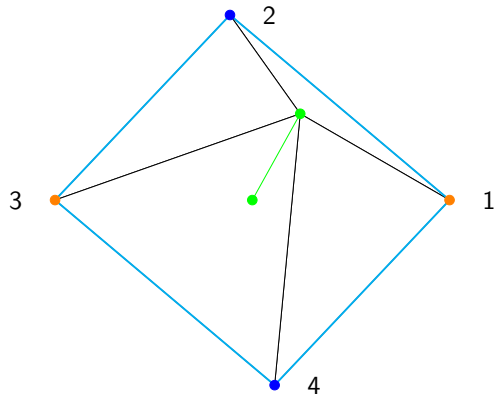


Decomposing Cones

Proposition (BDPRS14)

Given rays $R \subseteq \mathbb{R}^n$ there is a unique decomposition $\mathbb{R}^n = \bigoplus_{1 \leq i \leq p} X_i$ with $R = \bigcup_{1 \leq i \leq p} R \cap X_i$ and the cones $\text{pos}(R \cap X_i)$ being non-decomposable.

1	1	0	0
1	0	1	0
1	-1	0	0
1	0	-1	0
1	0	0	1



In time $O(pn^2)$, we can

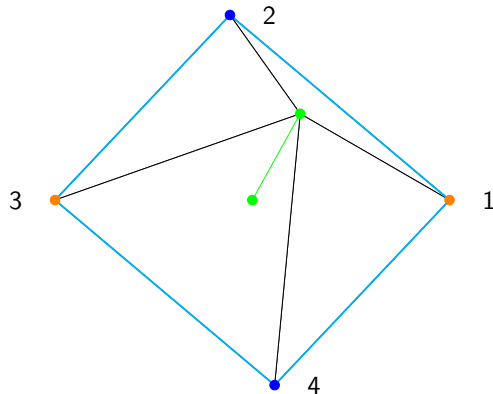
- Find vector generators
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Projective groups for non-decomposable cones

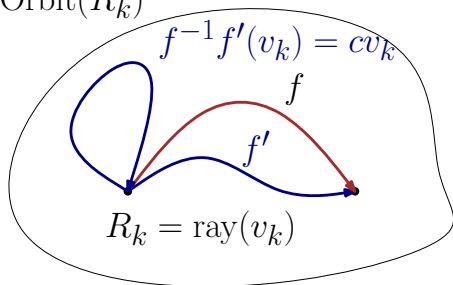
Theorem

Suppose \mathcal{C} is a non-decomposable polyhedral cone generated by rays $\{R_i \mid 1 \leq i \leq p\}$. Then there exist vectors v_i such that $R_i = \mathbb{R}_+ v_i$ and

$$\text{Lin}_v(\mathcal{C}) = \text{Proj}(\mathcal{C}).$$

- Identify $\text{Proj}(\mathcal{C})$ with the finite order elements ($\det(g) = 1$) of $\text{GL}(\mathbb{C})$.
- Choosing one vector generator then uniquely defines the whole orbit.

Orbit(R_k)



Projective groups for non-decomposable cones

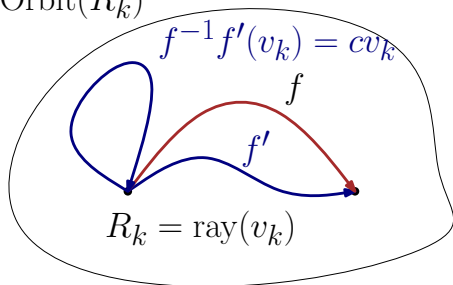
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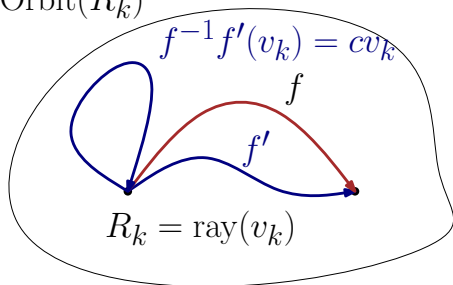
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Putting the projective groups together

Theorem

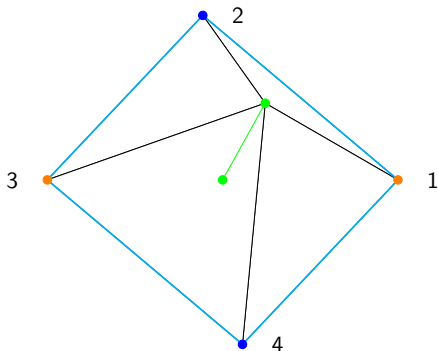
Let $C_1 \dots C_h$ be the decomposition above for cone C . Let \hat{C}_k be a representative of the k -th projective type obtained, and let m_k be its multiplicity.

$$\text{Proj}(C) = \prod \text{Proj}(\hat{C}_k) \wr \text{Sym}(m_k)$$

wreath product

$G \wr H$ captures the idea of permuting the C_j and acting within them at the same time.

$$\begin{aligned} \text{Proj}(C) &= \text{Sym}(2) \wr \text{Sym}(2) \\ &= \langle (1, 3), (2, 4), (1, 4)(2, 3) \rangle \\ &= \text{Lin}(\square) \end{aligned}$$



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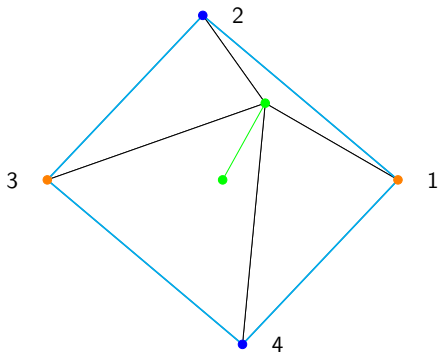
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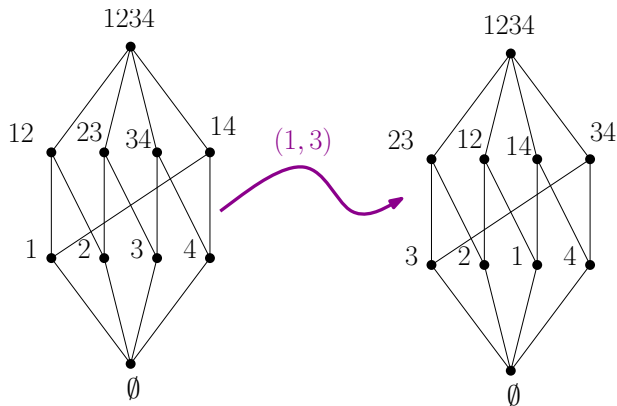
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Combinatorial Symmetries

$$\text{Lin}_v(P) \subseteq \text{Comb}(C) \subseteq \text{Skel}_k(C) \subseteq \text{Skel}_{k-1}(C)$$



Sandwiching Groups

Intermediate Subgroup Computation

Given G_1, G_2 such that $G_1 \subset H \subset G_2$, and an oracle ϕ for H , find H .

- for $g \in G_2$ either $G_1gG_1 \subset H$ or $G_1gG_1 \cap H = \emptyset$.
- if $g \in H \setminus G_1$, $G_1 \leftarrow G_1 \cup \{g\}$, recompute cosets

Double Coset Decomposition

Given $H \subset G$, $a \in G$,

$$HaH := \{ h_1ah_2 \mid h_1, h_2 \in H \} \quad (\text{double coset})$$

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Symmetries for integer programming

- We want to preserve not only the lattice, but also \mathbb{Z}^n
- One necessary condition for matrix symmetry A is that $AQA^T = Q$, for $Q = \sum_{i=1}^n v_i v_i^t$.
- This stabilization condition can be added to backtracking algorithms for computing lattice automorphisms
- The intermediate subgroup algorithm is useful here as well.

Software and Experiments

- Implemented in GAP by Dutour Sikirić
<http://drobilica.irb.hr/~mathieu/Polyhedral/>
- Computed $\text{Lin}_V(P)$, $\text{Proj}(P)$ and $\text{Comb}(P)$ for 4313 polytopes of
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stop

Orbital Branching

A symmetric packing problem

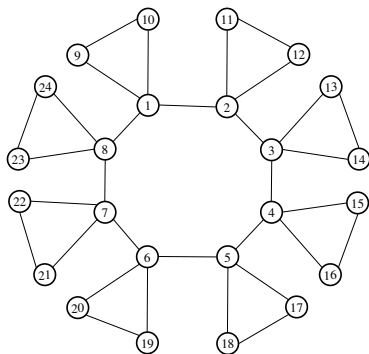
$$\begin{aligned} \max \quad & \sum x_i \\ x_i + x_j & \leq 1 \quad \forall (i, j) \in E \\ x_i & \in \{0, 1\} \end{aligned}$$

Two Orbits of vertices

- $O_1 = \{x_1 \dots x_8\}$
- $O_2 = \{x_9 \dots x_{24}\}$

Orbital Branching

- Solution from choosing $x_i = 1$, will be the same, for all $x_i \in O_2$



Example from “Symmetry in Integer Programming”, Jim Ostrowski

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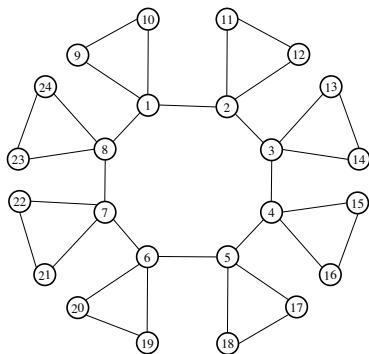
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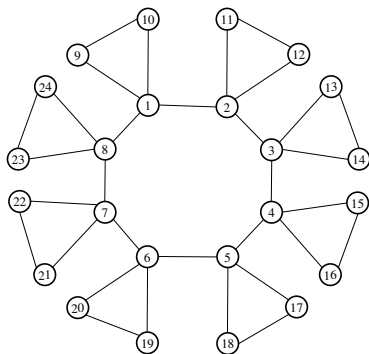
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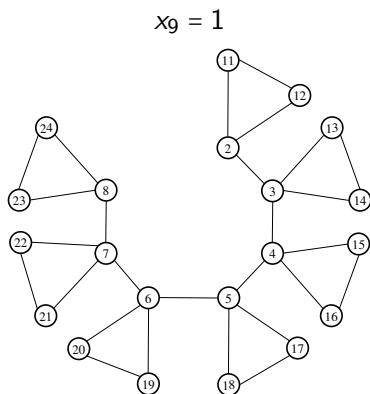
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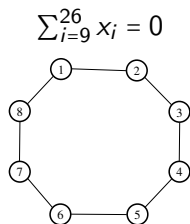
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