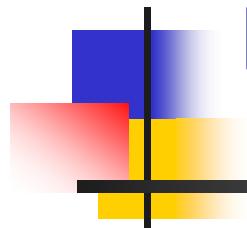


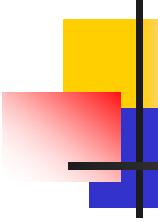
# Computational Learning Theory

## Frequent Substring Mining



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# Why sequences in ML?(1)

- Sentences are strings(sequences) consisting of characters in an alphabet.



The screenshot shows the Wikipedia homepage. The sidebar on the left includes links for Main page, Contents, Featured content, Current events, Random article, Donate to Wikipedia, Wikimedia Shop, Interaction (Help, About Wikipedia, Community portal, Recent changes, Contact Wikipedia), Toolbox, Print/export, and Languages (Afrikaans). The main content area displays the title "Computer" from the Wikipedia article, with sections for "From Wikipedia, the free encyclopedia", "For other uses, see Computer", "Computer technology", "Computer system", and "A computer is a general-purpose machine designed to carry out a sequence of operations. Since a sequence of operations may be specified in many ways, a computer may be said to solve any problem that can be solved by a sequence of operations.", followed by a long summary about the history and nature of computers.

## ON COMPUTABLE NUMBERS, WITH AN APPLICATION TO THE ENTSCHEIDUNGSPROBLEM

By A. M. TURING.

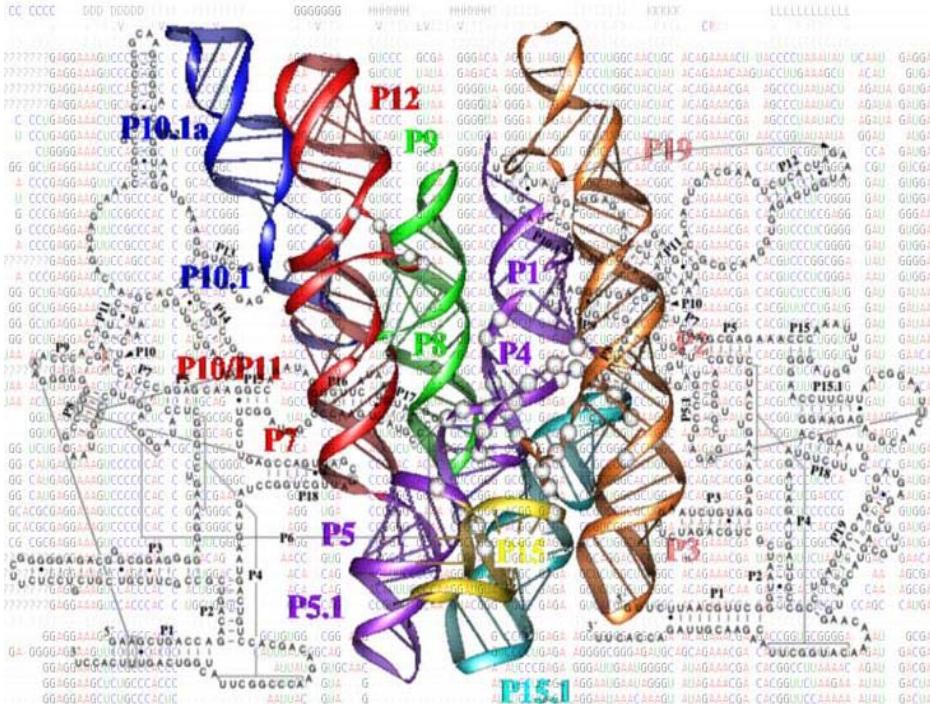
[Received 28 May, 1936.—Read 12 November, 1936.]

The “computable” numbers may be described briefly as the real numbers whose expressions as a decimal are calculable by finite means. Although the subject of this paper is ostensibly the computable *numbers*, it is almost equally easy to define and investigate computable functions of an integral variable or a real or computable variable, computable predicates, and so forth. The fundamental problems involved are, however, the same in each case, and I have chosen the computable numbers for explicit treatment as involving the least cumbrous technique. I hope shortly to give an account of the relations of the computable numbers, functions, and so forth to one another. This will include a development of the theory of functions of a real variable expressed in terms of com-

[Wikipedia]

[Davis, M. : *The Undecidable*, Raven Press]

# Why sequences in ML?(2)



5' CACAUG UACAAGACUU 3'

- Many data for academic research is now open. In particular, many string data are provided in the area of bio-informatics.

Rfam - Rfam Home Page - Microsoft Internet Explorer

ファイル(IE) 表示(IE) お気に入り(IE) ツール(IE) ヘルプ(IE)

戻る(IE) 前へ(IE) 次へ(IE) 後へ(IE) 検索(IE) お気に入り(IE) メディア(IE) メール(IE) フォルダ(IE) 移動(IE) リンク(IE) 決定(IE)

アドレス(IE) http://www.sanger.ac.uk/Software/Rfam/

Google RNA family 検索(IE) ブックマーク(IE) ブロック数: 21 フック(IE) 次に進む(IE) リンク(IE) RNA family 検索(IE)

Rfam Home Page

RNA families database of alignments and CMs

Wellcome Trust Sanger Institute

Version 8.0 February 2007, 574 families

Enter your keyword(s) here  Go Example

Enter an EMBL name or accession number  Go Example

Rfam is a joint project involving researchers based at the Wellcome Trust Sanger Institute, Cambridge, UK and *Janelia Farm*, Ashburn, VA, USA. Rfam is a large collection of multiple sequence alignments and covariance models covering many common non-coding RNA families. For each family in Rfam you can:

- View and download multiple sequence alignments
- Read family annotation
- Examine species distribution of family members
- Follow links to other databases

In conjunction with the Infernal software suite, Rfam can be used to annotate sequences (including complete genomes) for homologues to known non-coding RNAs. Please read important information about using Rfam for genome annotation. We provide pre-calculated lists of putative RNAs in over 200 complete genomes, and a web search facility for short sequences.

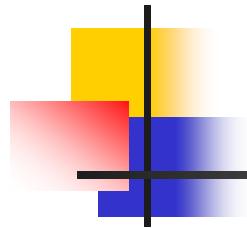
Rfam makes use of a large amount of available data, especially published multiple sequence alignments, and repackages these data in a single, reusable and sustainable resource. We have made every effort to credit individual sources on family pages, and have compiled a list of links to these sources here. If you find any of the data presented here useful, please also be sure to credit the primary source.

For more information on Rfam, and using this site, click [here](#).

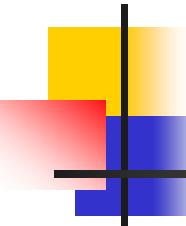
Rfam Mirror Servers Worldwide | FTP access to Rfam

Sanger Institute (UK) | Janelia Farm (USA)

You can also download the Rfam database and for instance search it locally using the Infernal covariance model software. [Hyperlink directly to the ftp site](#) or [View ftp site files](#)



# FORMALIZATION OF THE PROBLEM



# Formalization of the Task

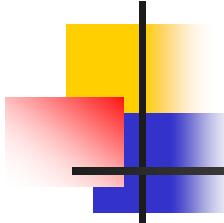
Inputs : a **(long) string**  $S$

a minimum number of

appearance(threshold)  $\sigma \in \mathbf{N}$

Enumerate all **patterns**  $P$  satisfying  $\text{supp}(P) \geq \sigma$

- Here a pattern  $P$  is defined as a **substring**.
- The support of  $P$  means how many times  $P$  occurs in  $S$ .

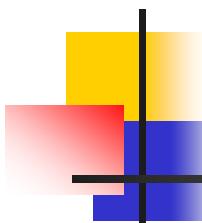


# Substring and Subsequence

For a string  $S = a_0a_1\dots a_n$

- A substring of  $S$  is  $S[i, j] = a_i a_{i+1} a_{i+2} \dots a_j$ 
  - The terminology “**pattern** matching” means to find all substrings which is identical to a given sting  $T$ .
- A subsequence of  $S$  is  $a_{i_1} a_{i_2} a_{i_3} \dots a_{i_k}$   $0 \leq i_1 < i_2 < \dots < i_k \leq n$ 
  - just in the terminology “longest common subseqece”

**例** For  $S = \text{abcabca}$  and  $T = \text{ccacaaba}$ ,  
 $\text{cabc}$  is a substring and also a subsequence of  $S$ , while  
 $\text{cacb}$  is not a substring of  $S$  but a subsequence, and  
a common subsequence of  $S$  and  $T$ .



# Suffix of a String

- A suffix of  $S = a_0a_1\dots a_n$  is a subsequence  $S[i, n]$  ( $i = 1, 2, \dots, n-1$ ) ending with  $a_n$ .
  - We assume  $a_n$  e is a special symbol \$

Example  $S = \text{sakurasaku\$}$

$S[0,10] = \text{sakurasaku\$}$

$S[1,10] = \text{akurasaku\$}$

$S[2,10] = \text{kurasaku\$}$

$S[3,10] = \text{urasaku\$}$

$S[4,10] = \text{rasaku\$}$

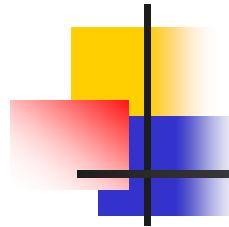
$S[5,10] = \text{asaku\$}$

$S[6,10] = \text{asaku\$}$

$S[7,10] = \text{aku\$}$

$S[8,10] = \text{ku\$}$

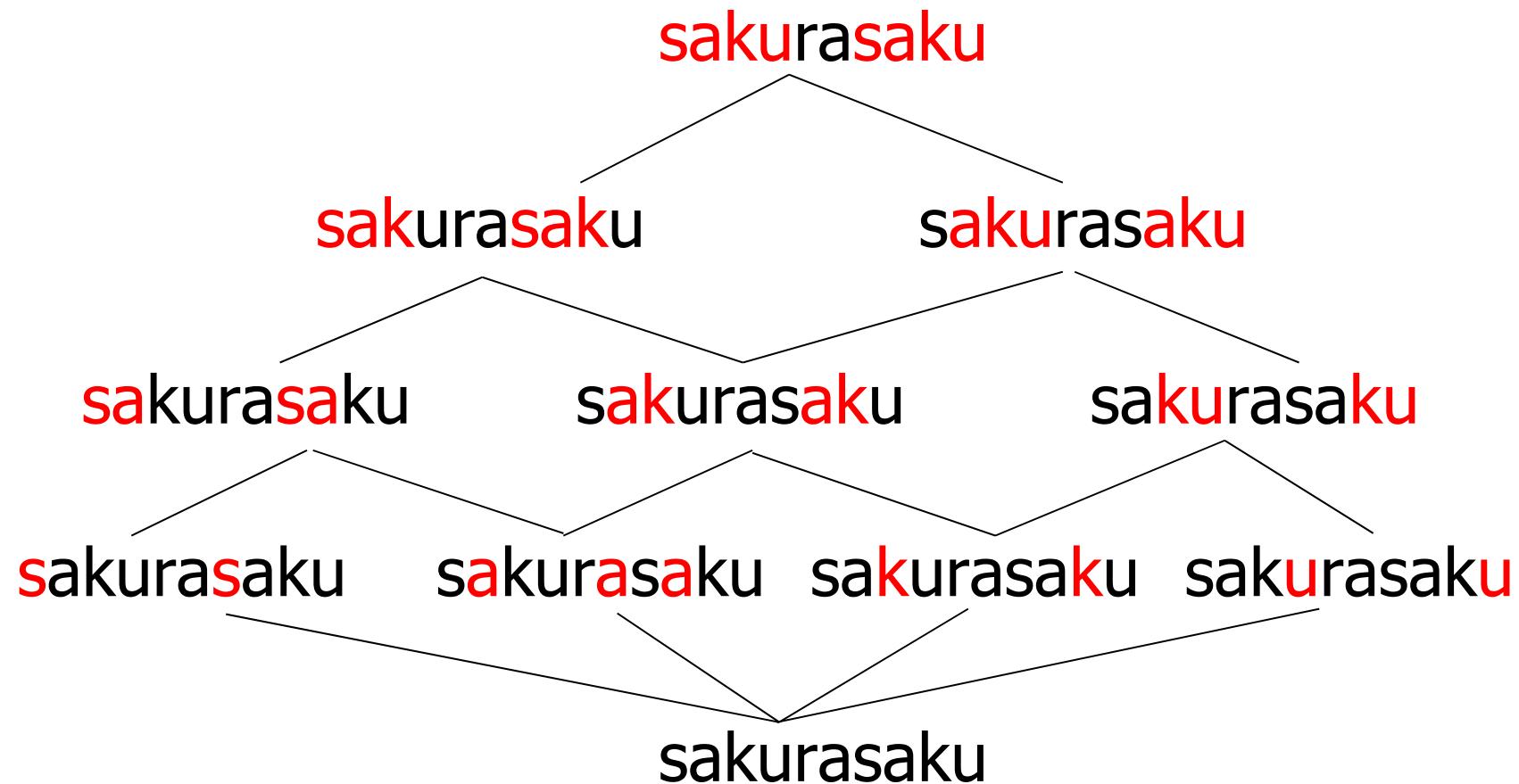
$S[9,10] = \text{u\$}$

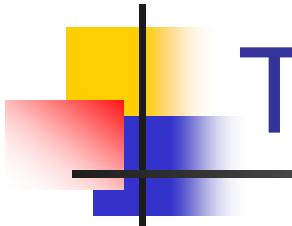


# Example (Tsuboi[2003])

$S = \text{sakurasaku}$

minimum support  $\sigma = 2$





# Tsuboi's Algorithm [Tsuboi 03]

Inputs :

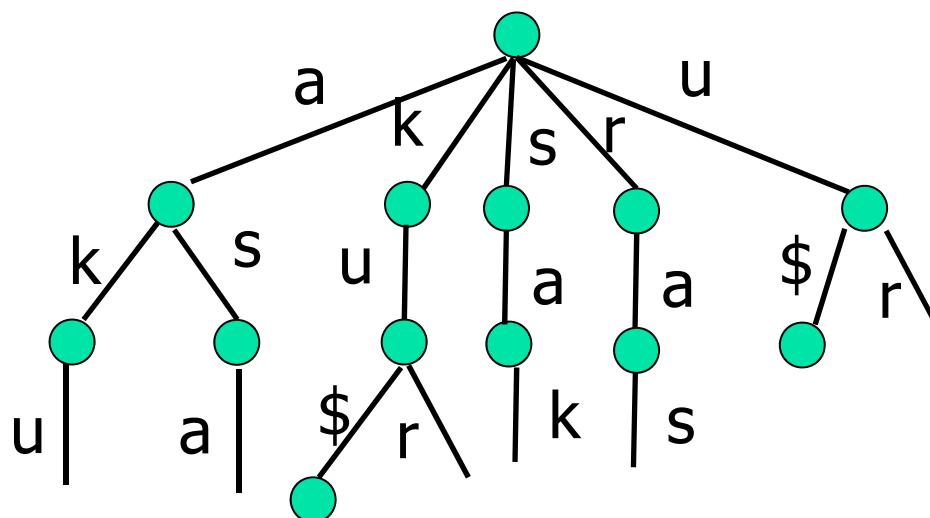
a **(long) string**  $S$  ending with a special symbol  $\$$

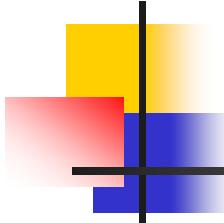
a minimum number  $\sigma \in \mathbf{N}$  of appearance (threshold)

1. Enumerate all suffixes of  $S$
2. Make three clusters of the suffixes.
3. For each cluster obtained by Step 2, apply Step 2,  
so we get a tree whose nodes has at most 3 children.  
/\* This is hierarchical clustering. \*/

# Prefix Tree (Trie) of all Suffixes

- Construct the prefix tree (trie) of all suffixes  $S[i, n]$  ( $i = 1, 2, \dots, n-1$ ).





# A Step in Hierarchical Clustering (1)

- Just like the Quick Sort Algorithm, choose a pivot  $v$  and make three clusters with the head symbol  $S[i]$  of each suffix.
  - If all suffixes have the same head symbol, try to use the second character, third character,...

Example  $v = k$

$S[i] < v$

akurasaku\$

asaku\$

aku\$

$S[i] = v$

kurasaku\$

ku\$

$S[i] > v$

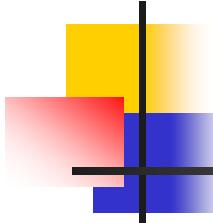
sakurasaku\$

urasaku\$

rasaku\$

sa\$

u\$



# A Step in Hierarchical Clustering (2)

$v = k$

akurasaku\$  
asaku\$  
aku\$

kurasaku\$  
ku\$

sakurasaku\$  
urasaku\$  
rasaku\$  
saku\$  
u\$

$v = S$

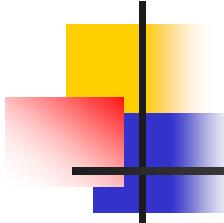
akurasaku\$  
aku\$  
asaku\$

$v = r$

kurasaku\$  
ku\$

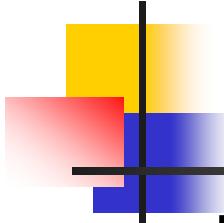
$v = S$

rasaku\$  
sakurasaku\$  
saku\$  
urasaku\$  
u\$



# Pruning Clusters (1)

- $\text{supp}(S[i, j]) \geq \text{supp}(S[i-k, j]) \quad (k > 0)$
- We can delete all clusters which has suffixes less than  $\sigma$ .



# Pruning Clusters (2)

$v = k$

akurasaku\$  
asaku\$  
aku\$

kurasaku\$  
ku\$

sakurasaku\$  
urasaku\$  
rasaku\$  
saku\$  
u\$

$v = s$

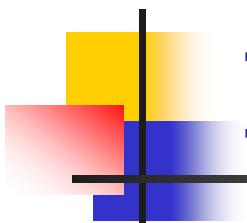
akurasaku\$  
aku\$  
asaku\$

$v = r$

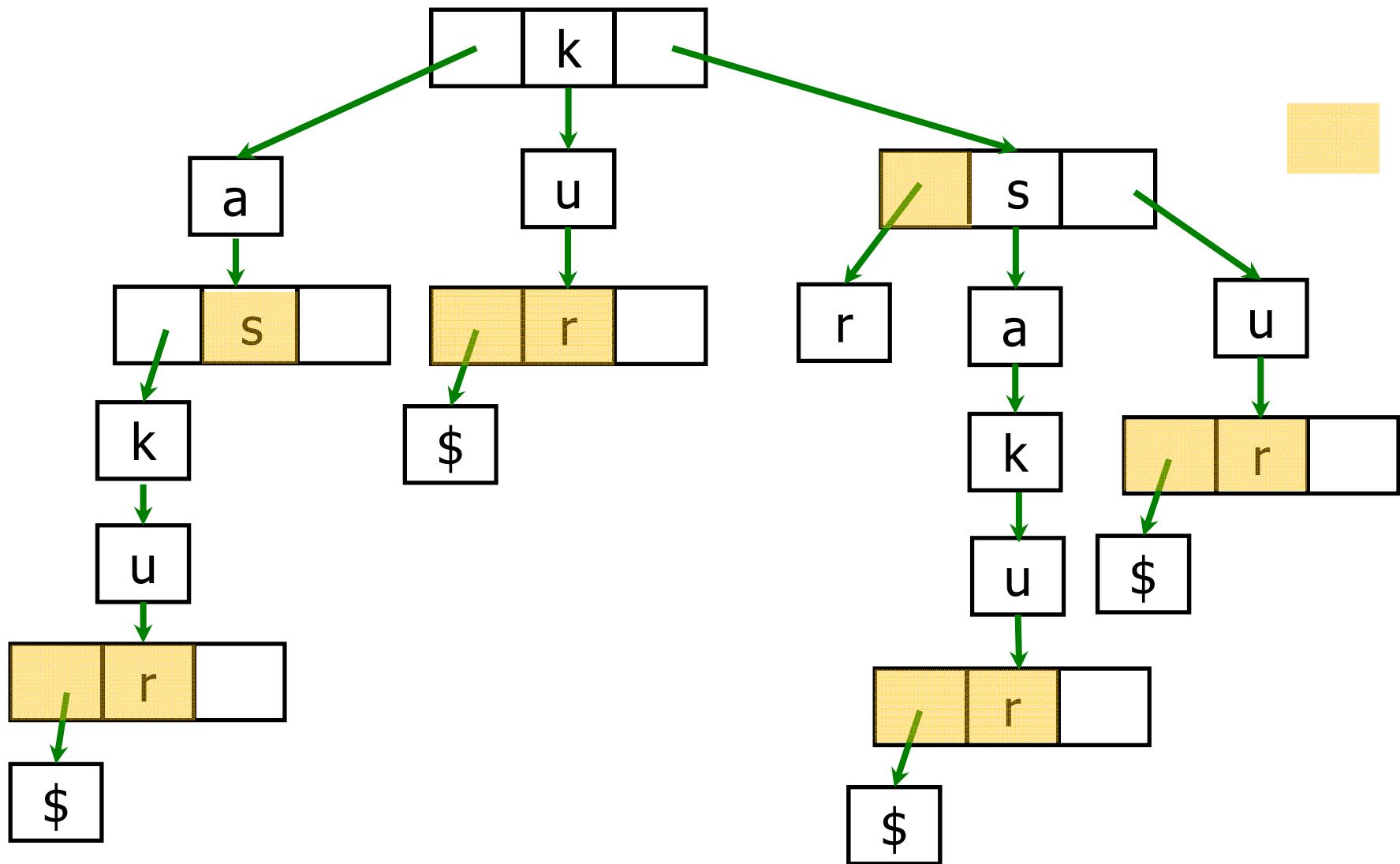
kurasaku\$  
ku\$

$v = s$

rasaku\$  
sakurasaku\$  
saku\$  
urasaku\$  
u\$

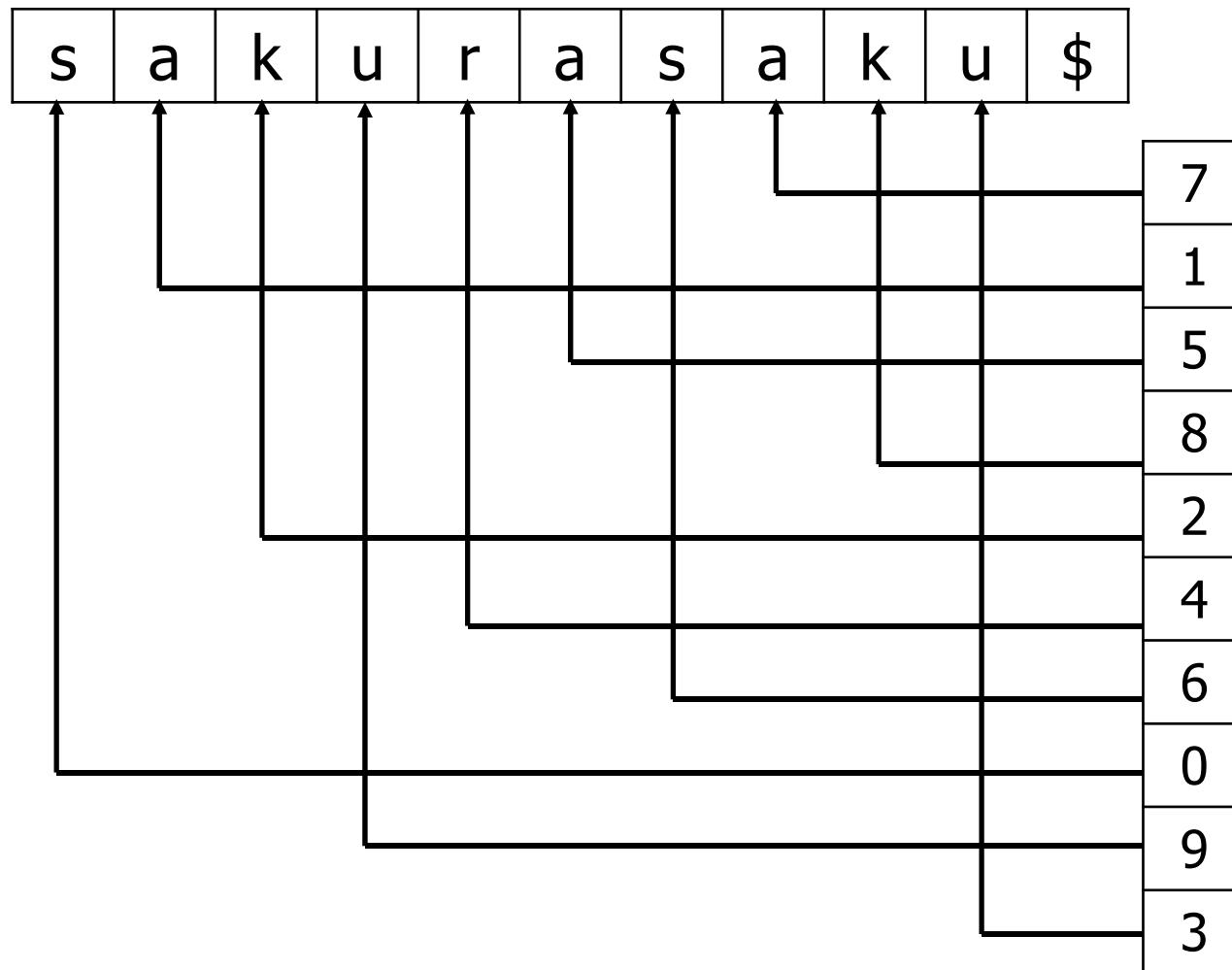


# Implementation with a Tree.



# Implementation with an Array(1)

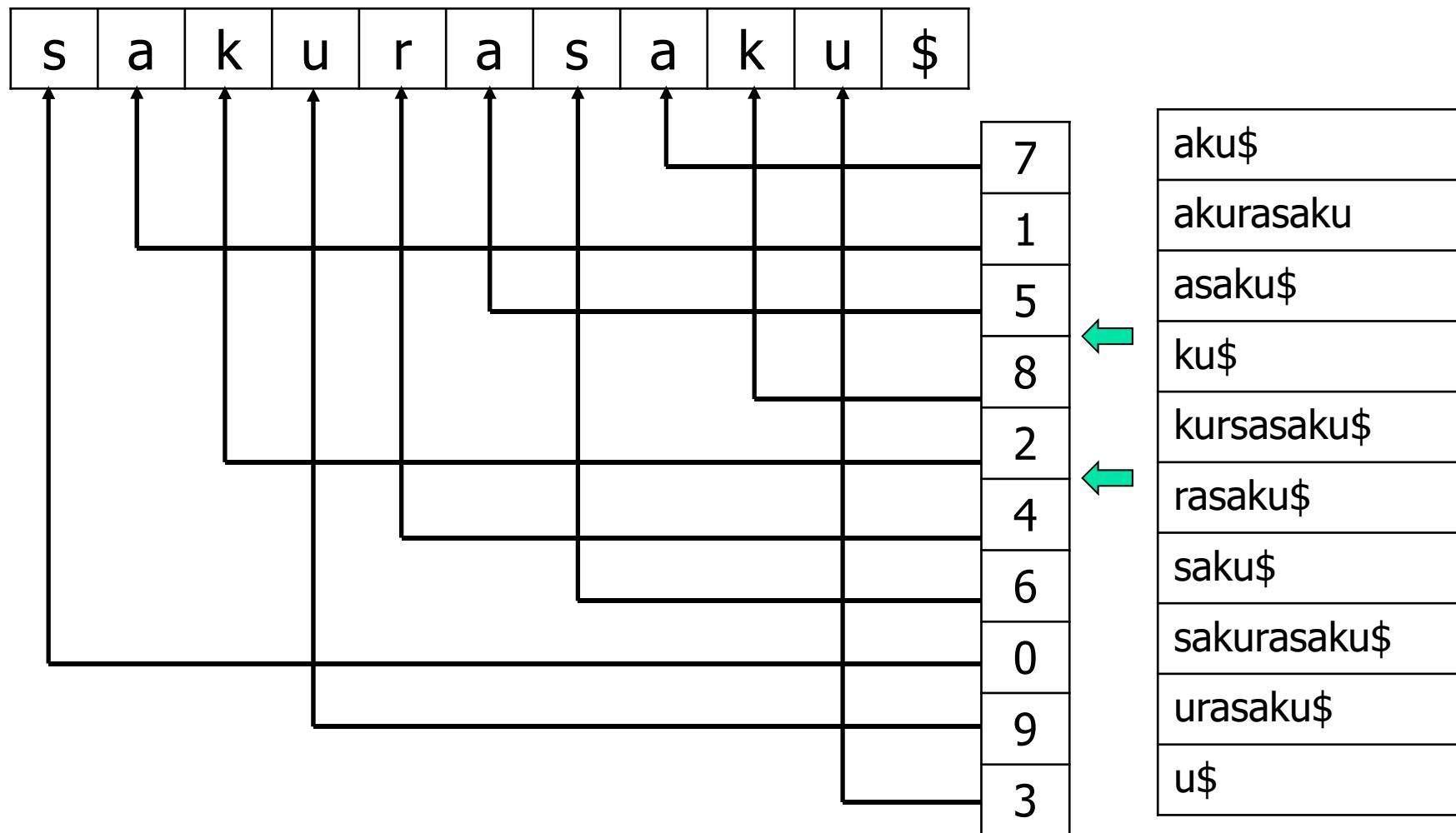
- Use the suffix array



aku\$
akurasaku
asaku\$
ku\$
kursasaku\$
rasaku\$
saku\$
sakurasaku\$
urasaku\$
u\$

# Implementation with an Array(2)

- Divide the suffix array into three recursively.



# Implementation with an Array(3)

- Divide the suffix array into three recursively.

